## PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE [ **SMALL ENTITY** OR **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER EXTRA BASIC FEE 375.00 BASIC FEE NUMBER FILED 750.00 OR TOTAL CHARGEABLE CLAIMS 3 558 minus 20= X\$ 9= X\$18= OR 0 INDEPENDENT CLAIMS minus 3 =X42 =X84 =OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE RATE TIONAL TIONAL ENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE AMENDMENT PAID FOR Total Minus X\$18= X\$ 9= OR Independent Minus AM X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR 1,17, TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL AMENDMENT RATE RATE **TIONAL AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Minus **Total** X\$ 9= X\$18= OR Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT **AMENDMENT** RATE TIONAL **AFTER PREVIOUSLY** RATE **TIONAL EXTRA AMENDMENT** PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR Independent Minus = X42= X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280=

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

.\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

TOTAL

ADDIT. FEE

TOTAL

ADDIT. FEE

Application or Docket Number